Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...
I first came to The New England School of Art & Design as Chairman in 1971 and I find it rather ironic that our new BFA degree in Illustration was not launched until the fall of 2011. As this exhibition shows, NESADSU has been cultivating successful illustrators for decades. They went out into the world, well-prepared for fields such as Graphic Design, Fine Arts and Fashion Illustration, but a passion for picture-making led these NESADSU alums to make their marks as illustrators in all kinds of places, from publishing to animation, from advertising and packaging to licensed merchandise. With this exhibition, we are honoring their legacy and celebrating the potential of all the future Illustration alumni we hope will follow in their path.

We are especially pleased to have a talented and experienced illustrator and educator, Lisa French, coordinating the new BFA Illustration program. Lisa comes to NESADSU with a long and broad professional career as a freelance artist, producing work that ranges from Disney overseas promotions and Super Bowl theme art to biomedical and wildlife illustration. She also has extensive teaching experience at several of the top Illustration programs in the U.S. She is a visionary who will pass along to her students the enthusiasm, energy and talent she possesses, nurturing the next generation of NESADSU Illustrators.
Bill Bradbury

Bill’s artwork has been published in newspapers, magazines, and numerous publications. He was employed as a graphic artist at the Lowell Sun Newspaper for 25 years, and he has often been asked to produce caricatures of public figures for special events. He taught Cartooning and Advertising for UMass Lowell Continuing Education for 15 years, and a course in Graphic Design at Middlesex Community College. He is a member of the Arts League of Lowell, the Chelmsford Art Association, and the Whistler House Gallery. Bill shares Studio 5-15 at Western Avenue with his wife and creative partner Lois.

1968-1972 Advertising Art

- caricatures for newspaper & magazines
- comic strips
- advertising art
- staff newspaper graphic artist

“Life Story” - cartoon strip (personal, self-promotional) - brush, pen & ink; “The Flag” - cartoon strip (personal, self-promotional) - brush, pen & ink

“Adam & John” - caricature - presented to Adam Shanahan - watercolor
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

**GARY DESTRAMP**

In the years since graduation, Gary has worked as both inhouse and freelance graphic artist, producing editorial illustration for various newspapers, magazines, corporations and institutions in the region, including the Nashua Telegraph Newspaper, the Lowell Sun Newspaper, the Manchester Union Leader Newspaper, New Hampshire Magazine, UMass Lowell Magazine, Wang Labs and the Jean D’Arc Credit Union.

**Brew’d Awakening Coffee Haus** - watercolor

**Cafe** - magazine editorial (self-promotional) - watercolor;  Boston Bruins Stanley Cup Championships - anniversary icons - newspaper (self-promotional)

1978-1982  General Art

- magazine & newspaper editorial illustration
- staff newspaper graphic artist
After graduation, Joe worked as a successful art director. In 1990, he took the leap into a full-time freelance illustration career, producing all types of illustration for ad agencies, design studios, publishing companies, corporations and museums - packaging, brochures, magazine covers, books, and exhibits. His work has appeared in Sports Illustrated, Smithsonian Magazine, Yankee Magazine, and The Boston Globe and he’s created art for Hasbro, Stanley Tools, John Hancock, Mullen Advertising. He’s also produced presentation and storyboard art for top local ad agencies, and he’s taught illustration for Graphic Design students at NESADSU. Currently, Joe is an inhouse artist for Trader Joe’s, responsible for illustrated signage and murals, and he is working on a compilation from 25 years of illustrating old-time baseball. He lives on Ring’s Island, a small community of Salisbury, MA and he enjoys painting the landscape of the North Shore, the Maine coast and Monhegan Island. He exhibits as a fine artist and is a member of the Newburyport Art Association.

"The Wind-Up" - book (personal, self-promotional) - watercolor & color pencil

"Manager of the Rockford Peaches" - book (personal, self-promotional) - watercolor & color pencil

1976-1980  Graphic Design

- magazine editorial illustration
- retail display art & signage
- presentation "comps"
- storyboards
- murals
- observational painting

JOE FARNHAM
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration.

Kseniya Galper was born in Minsk, Belarus, and moved to the United States at seventeen. She has been fascinated by visual arts since childhood, and as a professional artist, she is particularly interested in how the visual arts are affected by cultural differences. Her work explores many forms of visual expression, from traditional oil painting, digital collage and illustration, to back-lit panel installations. Kseniya currently lives and works in the Boston area. The graphic memoir, Zero, involved a long collaborative process between Kseniya and the writer, Jan Egleson. Through the efforts of their literary agent, Levine/Greenberg, the novel has been published by Vook, a publisher specializing in interactive books for iPad (available online through iTunes).

1999-2003 Graphic Design

- graphic novel illustration (ebooks)
- graphic design
- observational figure drawing & painting
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration.

Illustrious Alumni

After Craig left NESAD, he worked as an art director in ad agencies around Boston. Then, he began an extended career working primarily within the bicycle industry. He has created ads, collateral, packaging and other graphics for manufacturers, retailers and cycling event promoters all over the world — utilizing the skills in design, illustration and photography that were honed during his time at NESAD. He currently lives in Peacham, VT with his wife and son.

CRAIG HARRISON

1980-1984 Graphic Design

- advertising, collateral & packaging art for products & events
- graphics for sports apparel
- book cover illustration
- advertising "comps"
- art & design for television commercials
- art direction
- graphic design

"Pedro’s Mountain Bike Festival" - logo & apparel design for an annual sports festival - digital (Adobe Illustrator)
Prescott came to NESAD in 1976 with plans to become a filmmaker. For practical reasons, he quickly decided to focus on commercial art. He majored in Graphic Design but developed a deep love of illustration under the guidance of faculty members Bob Stewart and Bill Oakes. He made the Dean’s list twice. For most of his career, he has been a graphic designer first and an illustrator whenever he could sneak it in. As he moved into art director positions, his illustrator background became a handy tool for dealing with artists. In 2003, he made the leap into full-time illustration and quickly landed freelance gigs with Hasbro, becoming the primary illustrator for the very successful Littlest Pet Shop line 2004-2008. He’s produced hundreds of character spot illustrations for packaging, online games and products. In 2008, he started illustrating children’s books and board games for Readers Digest and Scholastic, many license-driven. Now his work is expanding into book apps, gaming, animation, and he is planning to publish his own children’s books.
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

Ali Cemooneyimeson

Born in Boston and raised in Hingham Massachusetts, Alice lived in a canyon in Malibu before moving to an island in Puget Sound near Seattle, where she currently resides with her two children. She has been drawing since she could first hold a pencil, ultimately honing her skills as a Graphic Design/Illustration major at The New England School of Art & Design in Boston. Her clients have included the Los Angeles Times, National Review, The Seattle Times, and Warner Bros. A winner of numerous awards for her work, Alice has had solo shows in Boston, Los Angeles, and Seattle. She is currently submitting her illustrations to The New Yorker and working on completing her fine art submissions to the Seattle Art Museum and Gallery.


- caricatures for newspaper & magazines
- editorial portraits for newspaper & magazines

“Arthur Schlesinger” - editorial portrait - National Review Magazine - graphite pencil

“Martha Stewart” - editorial portrait (self-promotional) - Time Magazine submission - color pencil
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

**James Kraus**

James started off as a graphic designer but his talent as a production artist lead to an eight year contractor career working at over 40 of Boston’s leading design and advertising firms. His handcrafted finished artwork, utilizing templates, French curves and rapidograph pens, eventually developed into an illustration style. He took a six-month hiatus to create an illustration portfolio and, relying on his knowledge of professional practices and business trends, targeting appropriate clients, he began a strong freelance illustration career that has lasted over 22 years. In 1990, he began to work with the 1.0 version of standard software applications. His bold iconographic conceptual artwork has appeared in regional and national magazines and newspapers, and he has worked for small design shops to major multinational design firms and ad agencies, producing art for advertising, collateral materials, websites, animations and mobile applications. For his logo designs, he has received numerous awards and has been included in many publications.

**1978-1982 Graphic Design**

- illustrated logos
- advertising, collateral & packaging art
- magazine editorial art

*“Wii Boxer,” “Brain Train,” “Smooth Move” - newspaper editorial spot illustrations - The Boston Globe - digital (Adobe Illustrator)*

*“Blog Rat,” “Plane Time” - newspaper editorial spot illustrations - The Boston Globe - digital (Adobe Illustrator)*
Mauro has worked as a storyboard artist, an animator and a special effects animator. After graduating from NESAD, he went to UMass Amherst for a BFA in Sculpture. On a vacation to California, he first interviewed at Disney Studios and he decided to relocate to Los Angeles. He studied character animation with Eric Larson (one of Disney’s fabled 9 Old Men) and then went to work as a character animator for Hanna Barbera. He freelanced on Heavy Metal: The Movie and worked with Ralph Bakshi and Frank Frazetta on Fire & Ice. In 1985, he tried his hand at special effects animation, and soon he was working for Boss Film on Poltergeist II, Alien 3 and Batman Returns. He’s worked at other live-action special effects houses on films like Warlock and Bill & Ted’s Excellent Adventures. He has produced both traditional and digital special effects, and in 1997, he was honored with an Annie Award for EFX Special Effects.
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

**Max Martelli**

Soon after graduation, Max had his first opportunity to produce an illustration for a book cover. Since then, he has worked on a number of freelance projects, including album covers, comic book covers, and illustration for board games. He continues to build his professional portfolio, producing work in the fantasy and science fiction genre for gaming and comics. He is currently working on cover art for several comic books, and looks forward to their publication later this year.

**1997-2011 Fine Arts**

- comic book cover art
- book cover art (fantasy genre)
- music CD cover art
- illustration for board games

“The Last of the Independents” - advertising & packaging (music CD cover) for the band, The Last of the Independents - oil

Soon after graduation, Max had his first opportunity to produce an illustration for a book cover. Since then, he has worked on a number of freelance projects, including album covers, comic book covers, and illustration for board games. He continues to build his professional portfolio, producing work in the fantasy and science fiction genre for gaming and comics. He is currently working on cover art for several comic books, and looks forward to their publication later this year.

“To Play the Lady” by Naomi Lane - self-published book - cover (paperback & ebook) - digital (Adobe Photoshop)
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

Illustrious Alumni

Bob had two job offers when he graduated from NESAD - an assistant art director with a small ad agency and a concept illustrator with Hill Holiday Advertising. He always loved illustration but figured an art director position would offer more opportunity. Eventually, he got restless and found his dream job as an illustrator/designer with a Framingham toy company. This gave him the confidence to strike out on a freelance career and soon, he had an impressive list of clients. After he signed with a NY artist representative who worked with children’s publishing, his professional success continued. His work has been featured in over 200 children’s books and publications available in bookstores and libraries everywhere. He currently works with a Philadelphia rep, Deborah Wolfe LTD. Although the competition is much more intense for illustrators in today’s market, there are many more resources available. His advice to artists looking into illustration as a career is to trust in your abilities and to study your market.

BOB OSTROM

Bob had two job offers when he graduated from NESAD - an assistant art director with a small ad agency and a concept illustrator with Hill Holiday Advertising. He always loved illustration but figured an art director position would offer more opportunity. Eventually, he got restless and found his dream job as an illustrator/designer with a Framingham toy company. This gave him the confidence to strike out on a freelance career and soon, he had an impressive list of clients. After he signed with a NY artist representative who worked with children’s publishing, his professional success continued. His work has been featured in over 200 children’s books and publications available in bookstores and libraries everywhere. He currently works with a Philadelphia rep, Deborah Wolfe LTD. Although the competition is much more intense for illustrators in today’s market, there are many more resources available. His advice to artists looking into illustration as a career is to trust in your abilities and to study your market.

1981-1985 Graphic Design

- children’s book illustration
- cartoon logos
- original illustration with licensed characters
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

**Bruce Ozealla**

Bruce picked up a pencil at the age of three and hasn’t stopped drawing since. He moved from the small town of Medway, MA to the “Big City” of Boston to attend the New England School of Art & Design. His experience at NESAD was life-altering. As a freshman student, he was overwhelmed by the atmosphere of creative energy and joyful expression. He discovered a place where he could exchange ideas with other artists and he learned to accept constructive critique from a wonderful faculty of working design professionals. Finally, he felt his “real” education had begun. During his years at NESAD, he forged some great friendships with fellow students and faculty that are still very strong today - some thirty-five years later! He graduated with the confidence to begin a very successful thirty-two year career in graphic design and illustration that is still going strong. At present, he is enjoying the job of drawing “Vintage Popeye” comic books for Idea & Design Works Publishing.

**1976-1978 Graphic Design**

- syndicated comics
- art direction
- graphic design
John has produced illustration for regional and national clients, ranging from syndicated cartoons (King Features and United Feature) to architectural art - presenting technical information in a user-friendly manner. A large part of his freelance work is illustrated maps. Institutional clients include The National Park Service, The Massachusetts Audubon Society, The Thoreau Society, The Norman Rockwell Museum, The National Fire Protection Association and our very own Suffolk University. He’s also created art for Time Magazine and Marriott Hotels. He has been recognized by the major professional organizations (the Society of Illustrators, Communication Arts, Society of Illustrators of Los Angeles), and by specialized professional organizations (The Society of Technical Communicators and The American Society of Architectural Illustrators). His work is also held by several museums of cartoon art and private collections. Since 1993, John has taught Technical Drawing and Illustration at MassArt.
Karin went to NESAD to study fashion illustration, and she believes, thanks to Frank Raneo, she had the best possible foundation for illustration of all types. Soon after leaving, she was hired by Hill Holiday Advertising, a large Boston ad agency, as the first staff illustrator, cutting her teeth as a comp and storyboard artist. She left 3 years later to freelance, at a time when there were just a handful of artists providing that service in the Boston area. Her clients include major ad agencies, design firms, film companies, multimedia/software companies, publishers, corporations and institutions. She enjoys a diverse and lucrative career as an illustrator and graphic artist, producing both finished and concept art, using both traditional and digital media. She also teaches various illustration courses at some of the local art schools - currently at Butera School of Art at Fisher College. She married her art school sweetheart, Bill Samatis (NESAD ’76) and they have two children, a freelance illustrator/animator and a chef.

Karin Santos Samatis

Karin went to NESAD to study fashion illustration, and she believes, thanks to Frank Raneo, she had the best possible foundation for illustration of all types. Soon after leaving, she was hired by Hill Holiday Advertising, a large Boston ad agency, as the first staff illustrator, cutting her teeth as a comp and storyboard artist. She left 3 years later to freelance, at a time when there were just a handful of artists providing that service in the Boston area. Her clients include major ad agencies, design firms, film companies, multimedia/software companies, publishers, corporations and institutions. She enjoys a diverse and lucrative career as an illustrator and graphic artist, producing both finished and concept art, using both traditional and digital media. She also teaches various illustration courses at some of the local art schools - currently at Butera School of Art at Fisher College. She married her art school sweetheart, Bill Samatis (NESAD ’76) and they have two children, a freelance illustrator/animator and a chef.
Barclay is widely known for his surreal fantasy and science fiction art. Since 1978, when he left NESAD, he has painted more than 500 book and magazine covers, starting with 16 cover illustrations for Harlan Ellison paperbacks, including books by such sci-fi luminaries as Isaac Asimov, C. J. Cherryh, and Larry Niven. He’s produced over 20 cover paintings for The Magazine of Fantasy and Science Fiction and he’s illustrated collectible cards for the game, Henery: Kingdom Come. In addition to publishing, Shaw freelances as a graphic artist and 3D animation consultant for various U.S. government and private sector clients, including DARPA, the U.S. Army and the National Reconnaissance Office. Paper Tiger Books published a compilation, Electric Dreams: The Art of Barclay Shaw and Barclay has been nominated five times for the Hugo Award for Best Professional Artist, and ranked in the top ten six times in the Locus Poll Award for Best Artist. Barclay also makes sculpture and in 1995, won the Chesley Award for Best Three-Dimensional Art.
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

Velicia's creative work stems from her enthusiasm for fashion and it leads her into a rich and diverse exploration of materials and process which includes face and body painting, painted clothing and bags, lampwork, needlework and masks. She is self-taught in the use of Adobe Creative Suite and armed with a Wacom drawing tablet and heavy duty Singer sewing machine. After surviving her own health scare, she created Besitos Face & Body Painting, a creative venture devoted to raising awareness of breast health and the value of regular exams leading to early detection of breast cancer. It allows her to express her passion for illustration and decoration. Besitos provides body art for gala events, fashion shows, hair shows, and photo shoots for athletes. One of her models is her daughter, Bri, one of her greatest contributions to the world of art & beauty.

**1978-1982  Fashion Illustration**
- face & body painting (fashion photography & hair shows)
- masks & wearable art
- lampwork (beads & art glass)

“Mr. & Mrs. Masks” - self-promotional samples - acrylic, ribbon, feathers

“Bri” - body painting - self-promotional - Wolfe FX Hydrocolors
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

Daniela graduated from NESAD and immediately started an active illustration career, producing character design and art for toy packaging, board games, graphic novels, websites, advertising collateral, catalogues, etc. The variety of her projects and clients, and the range of her style demonstrate her flexibility and competence. She is currently designing characters for a graphic-novel-style English text book for Boston University. It is an innovative college English text, covering writing basics.

**DANIELA WONG-CHIULLI**

- *“Gangline”* - children’s book (self-promotion) - digital (Adobe Illustrator)
- *“Blacker Hearts”* - “Fugue: A Love Story” (self-publishing) - character design for graphic novel - pencil, ink & digital (Open Canvas)
- *“Skyfish”* - illustrated short story (self-publishing) - ink & digital (Open Canvas)

2003-2007 Graphic Design

- illustration for graphic novel & comics (fantasy genre)
- concept art & character design
- packaging & advertising art for apparel & toys
- storyboards
- graphic design
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

“Well beyond simple employment, teaching is a form of “giving back” that is one of the coolest things one can do in my view; my teachers at NESAD had an enormous impact on me and my career and I sincerely thank them for doing what they did.”

- Barclay Shaw
Equipped with degrees in Graphic Design and Fine Art, they ventured into the field of Illustration...

Illustrious Alumni Exhibition
Suffolk University Gallery
75 Arlington Street, Boston, MA 02116
April 16 - 26, 2012

Organized by Lisa French,
Illustration Program Director, Associate Professor
New England School of Art & Design, Suffolk University

Catalog design by Aaron Powers, Graphic Design MA Candidate, 2013
and Meghan Callahan, Graphic Design MA Candidate, 2013

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