This course is for you, architecture beginners. It is intended to be your introduction to architecture media. The 202 team is looking forward to facilitating different means of visual communication. Moreover, we believe that you are not coming into architecture education as a clean slate, you might have a varying level of skills, a visual culture, a set of values that stem from your rooting and conviction, consequently, the 202 team will strive to support and activate your voice and visuals. We believe the support for different voices in architecture education is crucial to enact an agenda of spatial justice.

We will also train you in the traditions and conventions of the field, you will learn topics such as orthographic projections, paraline projections, and perspectives. We will also introduce you to a variety of projection techniques from non-western traditions in spatial representation. Your training will include both hand drawings and computer-aided drawings. The hand drawing stage is essential to build swift and strong relationships between your imaginations and your hand. We will also focus on the utilities of computer-aided drawings to reproduce and post-produce your ideas, we will work with AutoCAD for two-dimensional work, and SketchUp (free) or Rhino for three-dimensional work, we will also explore image processing by photoshop.

This course will be structured around a biweekly topic, every two weeks we will propose a new provocation during a Tuesday lecture, along with a series of activities. We will have 3 exercises to complete each week. Each student will work under the care of a media coach and a GE, who will oversee your development and help you capitalize on your potentials.