

**Instructional
Design**

**Non-Credit
Courses**

**Non-Credit
Courses**

**Degree
Programs**

**Digital
Scholarship &
Publishing**

**Non-Credit
Courses**

**Certificate
Programs**

**Degree
Programs**

**Grants and
Fellowships for
Teaching and
Learning**

**Credit
Courses**

**Certificate
Programs**

**Degree
Programs**

**Credit
Courses**

**Credit
Courses**

**Certificate
Programs**

**Compliance
and Policy**

**Center for
Faculty
Development**

**Online
Programs**

**Hybrid
Programs**

Library

**Media
Services**

**Classroom
Technology**

**Central
Information
Technology**

**Educational
Technology**

**Faculty &
Staff Support
Services**

**Student
Support
Services**

**Innovation
Hub or
Makerspace**

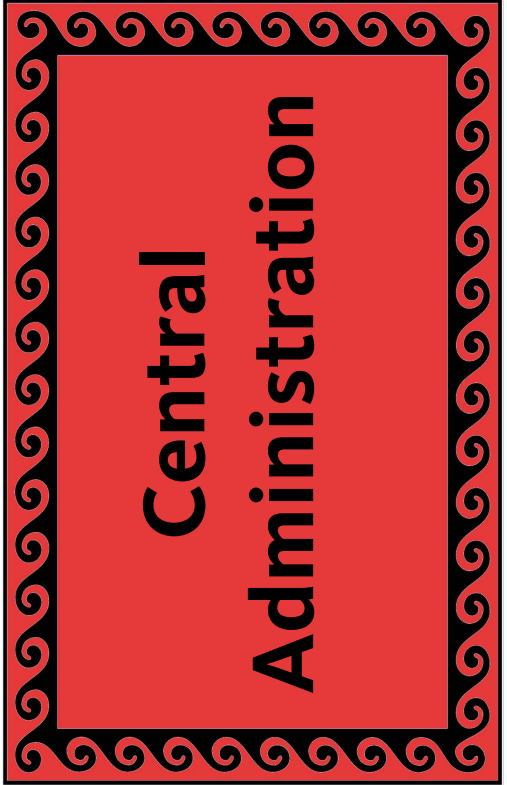
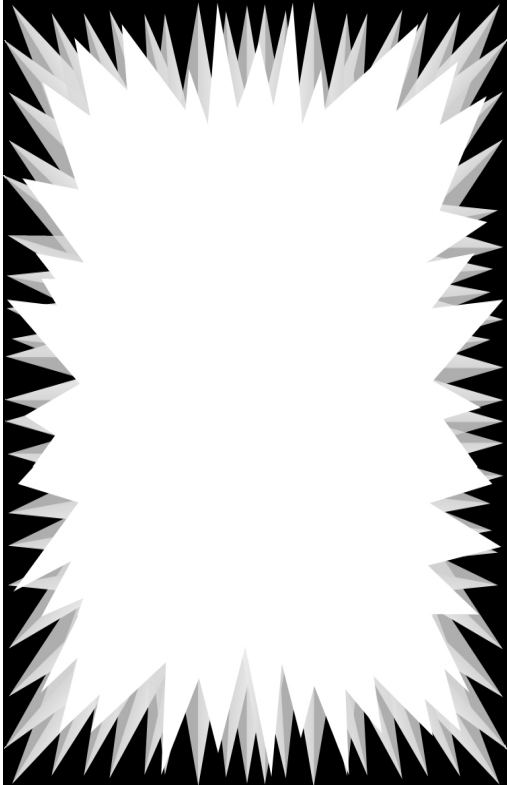
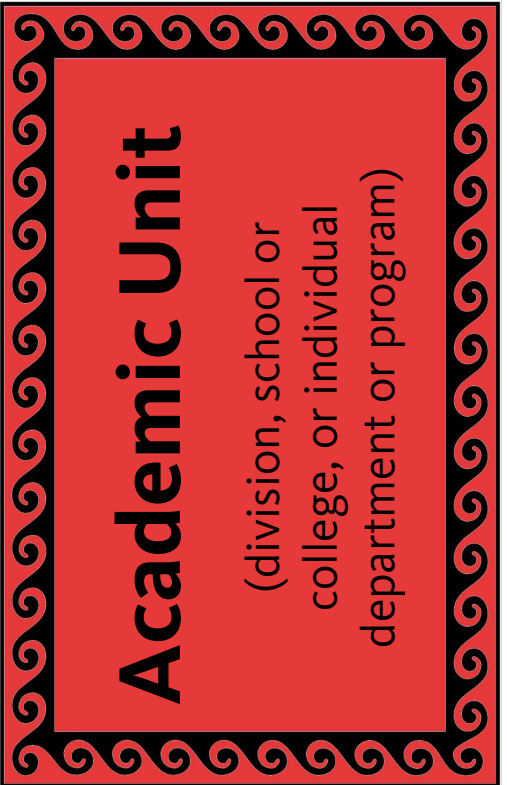
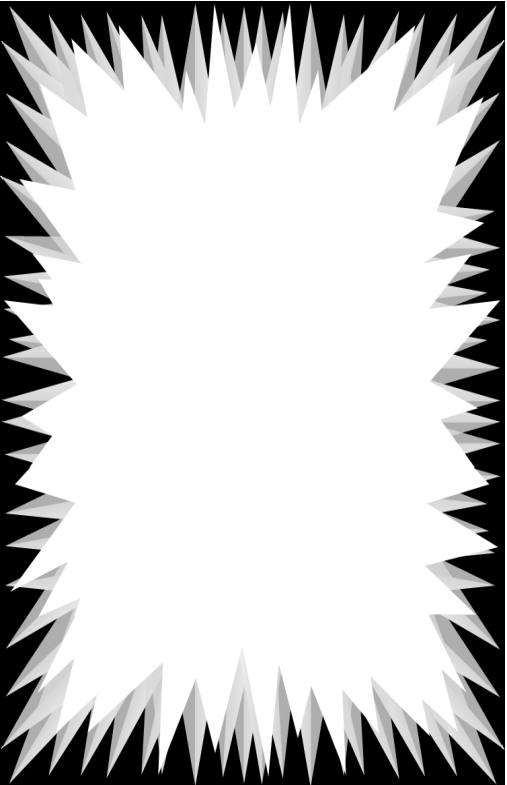
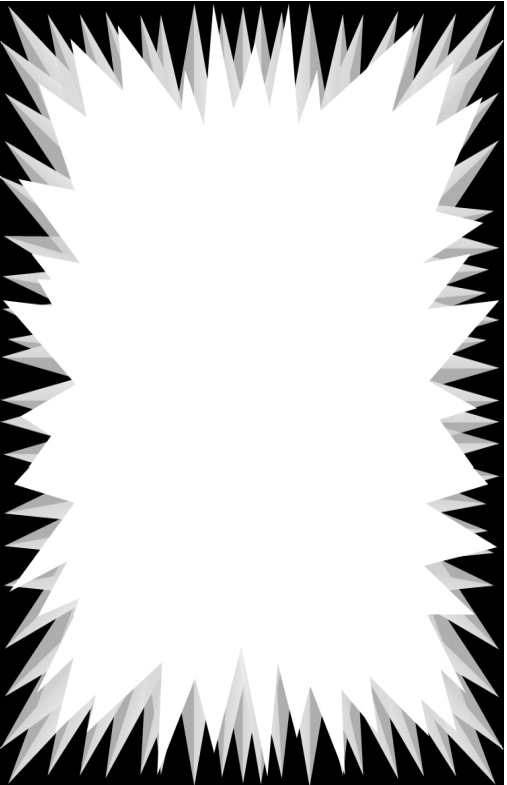
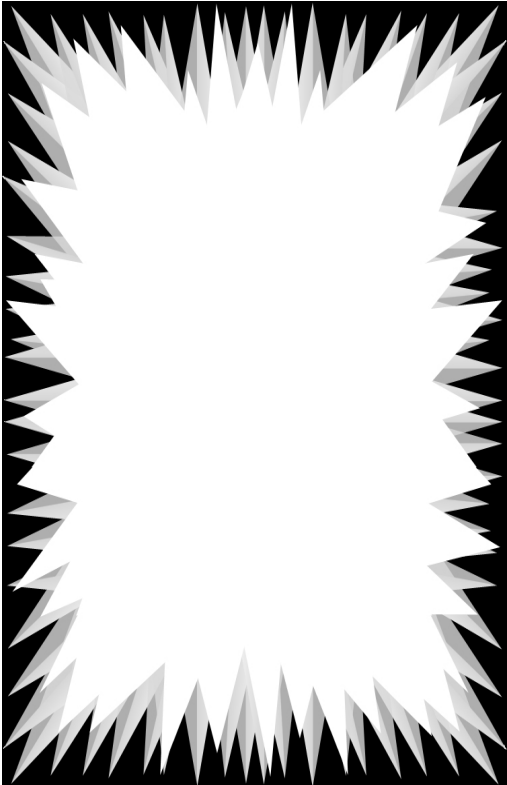
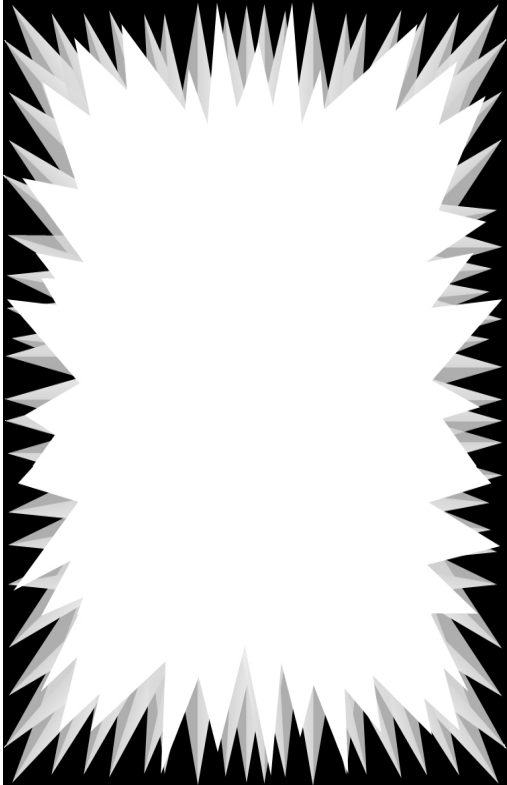
**Quality
Assurance for
Online and
Hybrid Learning**

**IT
Services
Desk**

**"Local" Tech
Coordinators**

LMS/CMS

**Enterprise
Applications**



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To learn more about InTRO's Reimagining Educational Technology Cultures Game or to download resources for game play, please visit <http://blogs.uoregon.edu/introreport/moving-forward/game/>.

