NEW YORK STATE 4-H
MEAT GOAT PROJECT
FACT SHEET #4

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PARTS OF THE MEAT GOAT
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1) neck 2) ear 3) poll 4) forehead 5) bridge of nose 6) nostril 7) muzzle 8) jaw 9) throat 10) dewlap 11) point of shoulder 12) heart girth 13) brisket 14) elbow 15) chest floor 16) barrel 17) knee 18) toe 19) sole 20) heel 21) dewclaw 22) sheath 23) hoof 24) pastern 25) hock 26) flank 27) stifle 28) thigh 29) twist 30) pinbone 31) tail head 32) tail 33) thurl 34) hip 35) long ribs 36) short ribs 37) crop 38) withers 39) rump 40) back 41) loin 42) chine 43) shoulder blade 44) scrotum

Questions
Test yourselves! See how many of the parts you can name without looking at the answers on this page.

Suggested Activities

1) Draw the outline of the goat on a large board. Put velcro where the names should go. Make name cards for each part with velcro on the back. Shuffle the cards, and divide your club into teams. Members take turns drawing a card and placing it on the board. The team scores a point for each correct positioning of a card. When a team member places a card wrong, the other team has a chance to replace it correctly for 1/2 a point. Teams alternate turns until all the cards have been used. Then points are tallied up.

2) Make this same activity suitable for Cloverbuds by simplifying the terms they are expected to know, holding up the cards and saying the name of the part on the card out loud, and then have them show you where to stick the card with masking tape onto a real live, gentle goat.