Oh Deer!

Name: ___________________________ Period _______

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1. What happened to the deer during the game?

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2. During the game, the deer experienced some very good years when the population was large. What happened the following year and why?

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3. During the game, the deer experienced some very bad years when the population was small. What happened the following year and why?

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__________________________________________________________________________

4. What is a limiting factor?

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__________________________________________________________________________
__________________________________________________________________________

5. List the three limiting factors in the "Oh Deer" activity?

1. _______________________________________

2. _______________________________________

3. _______________________________________